

COMPUTER CATHOLICS

GAME

TARGETS

In a recent edition of the computer magazine, *Wired*, there was an article about a new computer game, *Quake*, that is apparently the successor of *Doom*, the number one computer game. Here's a selection of what was written: "The first time I met Romero, he had just moused his way into a *Quake* chamber lined with tormented stone Christs. 'Take that, you bastard!' he yelled, gleefully hurling fireballs at a Savior. 'Yeah, some people are going to hate this.' It seemed moot to ask if he was raised Catholic."

It also seems moot to ask what was going through the mind of the genius who conceived this.